# Conquering the Fear of Fragmentation



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## Agenda



#### Fragmentation ... Who cares?

#### **Discovering MTU**

- Using ping bracketing
- Using ping sweeping

Packet analysis

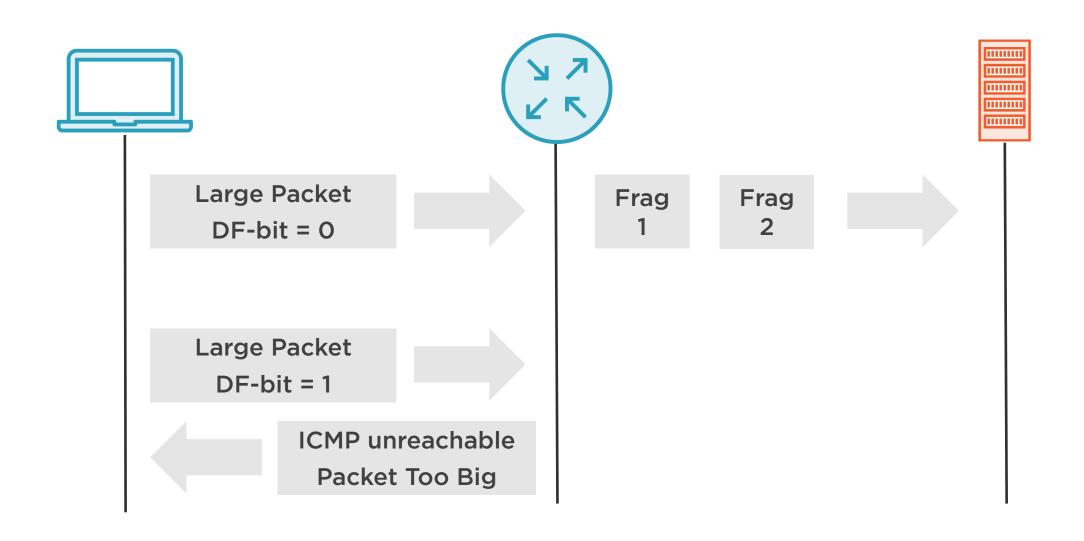


## Fragmentation

Break large packets into smaller packets (fragments), so that the resulting pieces can pass through a link with a smaller MTU than the original packet size.



## The IPv4 "Don't Fragment" (DF) Bit





### Fragmentation Discussed

#### Advantages

Increased application portability

#### Disadvantages

Compute-intensive on routers (IPv4)

Compute-intensive on targets

Reduced application performance

Increased encapsulation

Attack vector



## Demo



MTU Discovery via Ping Bracketing



## Demo



MTU Discovery via Ping Sweeping



#### Packet with DF-bit Set

```
No. Time
                                   Protocol
                                         Total Length Info
            ▲ Source
                         Destination
  1 0.000000 10.1.4.4 10.2.5.5 ICMP
                                               1400 Echo (ping) request id=0x0003, seq=0/0, ttl=255 (reply in 2)
                                               1400 Echo (ping) reply
  2 0.000893
             10.2.5.5 10.1.4.4 ICMP
                                                                        id=0x0003, seq=0/0, ttl=253 (request in 1)
  3 2.691457 10.1.4.4 10.2.5.5 ICMP
                                              1401 Echo (ping) request id=0\times0004. seq=0/0. ttl=255 (no response found!)
                                            56,1401 Destination unreachable (Fragmentation needed)
  4 2.691716 10.1.4.1 10.1.4.4 ICMP
  Frame 3: 1415 bytes on wire (11320 bits), 1415 bytes captured (11320 bits) on interface 0
  Ethernet II, Src: 00:00:a6:16:00:04, Dst: 00:00:a6:16:00:01
  Internet Protocol Version 4, Src: 10.1.4.4, Dst: 10.2.5.5
     0100 \dots = Version: 4
     \dots 0101 = Header Length: 20 bytes (5)
   ▶ Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
                                  Large packet
     Total Length: 1401
     Identification: 0x0010 (16)
   ▶ Flags: 0x02 (Don't Fragment) ← DF-bit is set
     Fragment offset: 0
     Time to live: 255
     Protocol: ICMP (1)
     Header checksum: 0x5968 [validation disabled]
     [Header checksum status: Unverified]
     Source: 10.1.4.4
     Destination: 10.2.5.5
▶ Internet Control Message Protocol
```



## ICMP "Packet Too Big"

```
Time
            ▲ Source
                       Destination
                                 Protocol | Total Length | Info
No.
                                            1400 Echo (ping) request id=0x0003, seg=0/0, ttl=255 (reply in 2)
  1 0.000000
              10.1.4.4
                      10.2.5.5
                                ICMP
                                            1400 Echo (ping) reply
  2 0.000893
            10.2.5.5 10.1.4.4 ICMP
                                                                    id=0x0003, seq=0/0, ttl=253 (request in 1)
                                            1401 Echo (ping) request id=0x0004, seg=0/0, ttl=255 (no response found!)
  42,691716
             10.1.4.1 10.1.4.4 ICMP
                                         56,1401 Destination unreachable (Fragmentation needed)
```

Type 3 is "unreachable"

Code 4 is "packet too big"

- Frame 4: 70 bytes on wire (560 bits), 70 bytes captured (560 bits) on interface 0
- Ethernet II, Src: 00:00:a6:16:00:01, Dst: 00:00:a6:16:00:04
- Internet Protocol Version 4, Src: 10.1.4.1, Dst: 10.1.4.4
- Internet Control Message Protocol
  - Type: 3 (Destination unreachable)
  - Code: 4 (Fragmentation needed)
  - Checksum: 0x076d [correct]
  - [Checksum Status: Good]
  - Unused: 0000
  - MTU of next hop: 1400



Reveals the MTU

- ▶ Internet Protocol Version 4, Src: 10.1.4.4, Dst: 10.2.5.5
- ▶ Internet Control Message Protocol



Encapsulates original packet



## Fragmentation In Review

Minimum MTU along path

Packet-too-big

**Security risks** 

