

# Digging into EIGRP Relationships

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**Sean Wilkins**

NETWORK ENGINEER AND AUTHOR

@Sean\_R\_Wilkins [www.infodispersion.com](http://www.infodispersion.com)



# Module Overview



# Module Overview



## Forming a Neighborhood



# Module Overview



**Forming a Neighborhood**

**EIGRP Timers**



# Module Overview



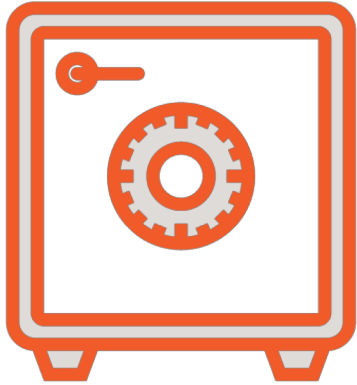
**Forming a Neighborhood**

**EIGRP Timers**

**Introduction to the EIGRP Packet**



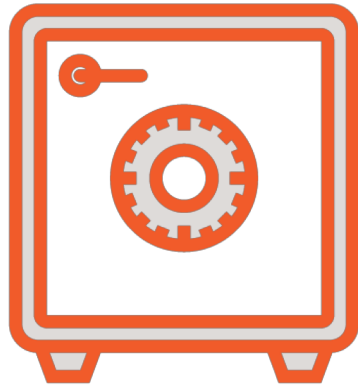
# EIGRP Neighborships



**Form a trusted bond  
between devices**



# EIGRP Neighborships



Form a trusted bond  
between devices



Once formed, information  
can be exchanged



# Neighborhood Requirements

Matching:

Autonomous system number  
(ASN)





# Neighborhood Requirements

**Matching:**

**K-values**



# Neighborhood Requirements

**Matching:**

**Authentication parameters**



# Neighborhood Requirements

**Matching:**

**IPv4 subnet**







Normal establishment is automatic

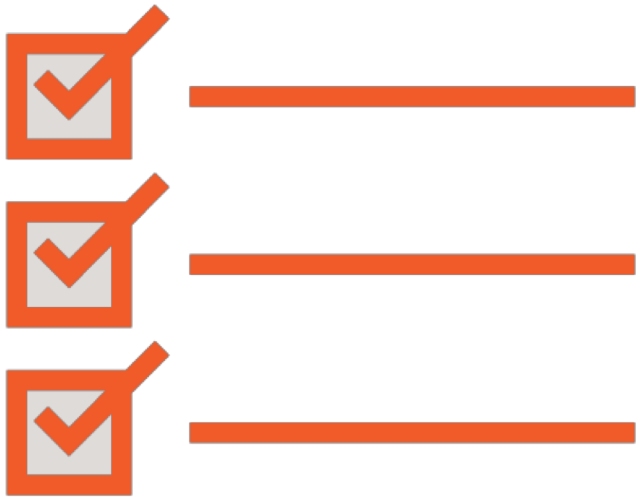




Normal establishment is automatic

Uses multicast hello packets (224.0.0.10 or FF02::A)





Normal establishment is automatic

Uses multicast hello packets (224.0.0.10 or FF02::A)

Neighborhood still possible with static configuration



Multicast and unicast  
messages are exchanged









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## Two different timers:

- Hello





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## Two different timers:

- Hello
- Hold





## Two different timers:

- Hello
- Hold

Indicates how often hello packets sent





## Two different timers:

- Hello
- Hold

Indicates how often hello packets sent

## Hello packet:

- Discovers new neighbors





## Two different timers:

- Hello
- Hold

Indicates how often hello packets sent

## Hello packet:

- Discovers new neighbors
- Acts as keepalive





## Two different timers:

- Hello
- Hold

Indicates how often hello packets sent

## Hello packet:

- Discovers new neighbors
- Acts as keepalive
- Communicates k-values and hold timer value





## Two different timers:

- Hello
- Hold

Indicates how often hello packets sent

## Hello packet:

- Discovers new neighbors
- Acts as keepalive
- Communicates k-values and hold timer value
- Acknowledges other packet types





# EIGRP Timers

**Hello timer often  
set to 5 seconds**



# EIGRP Timers

**Hold timer  
determines when  
neighbor is down**



# EIGRP Timers

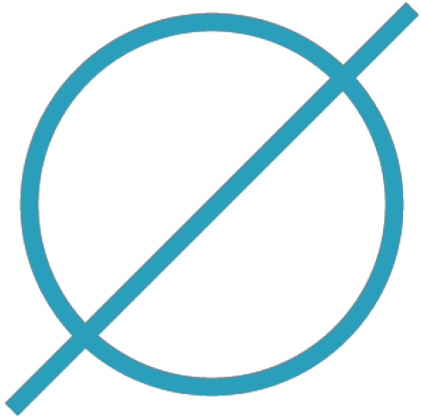
**Hold timer often  
set to 3X hello  
timer**



Neighbors not receiving hello  
packet within hold timer will be  
considered down



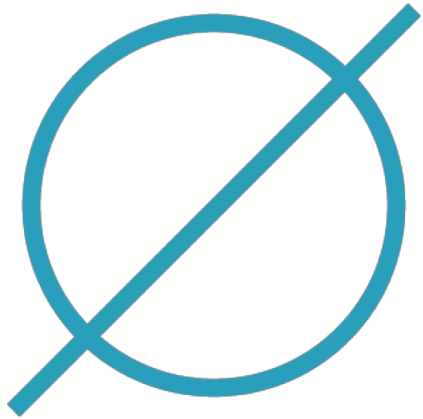
# EIGRP Timers



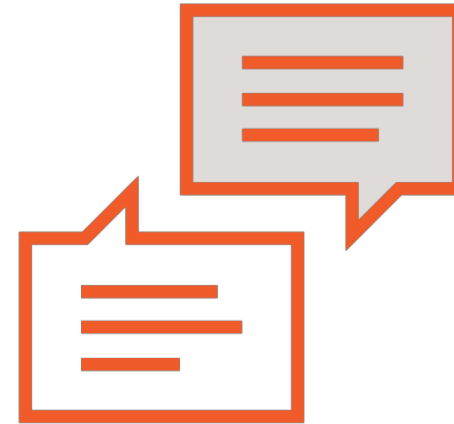
Timers don't need to match



# EIGRP Timers



Timers don't need to match

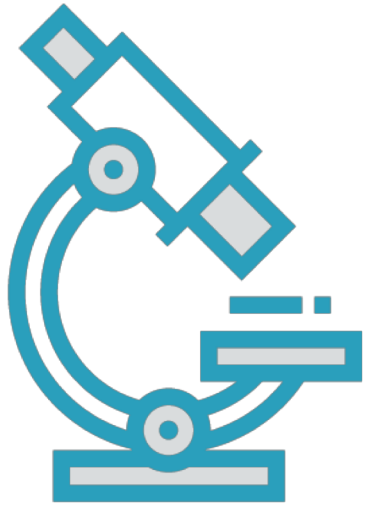


Devices use neighbors  
advertised hold timer value



EIGRP packet details  
can be dry



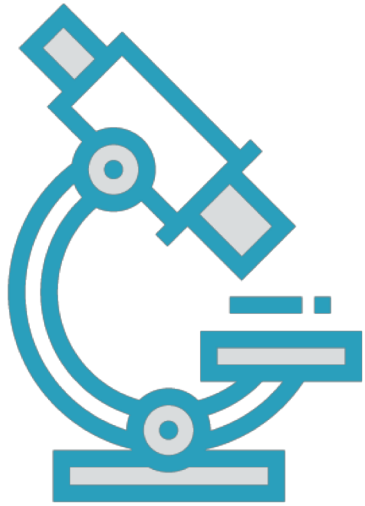


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EIGRP





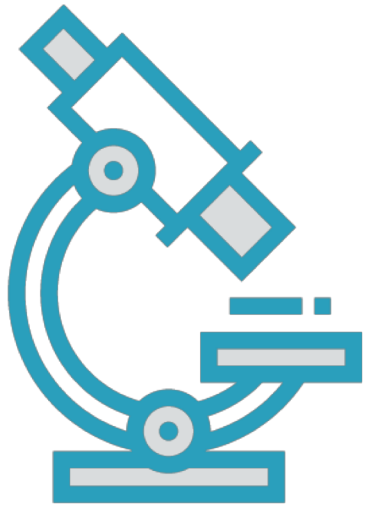


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EIGRP

Assigned IP protocol number of 88





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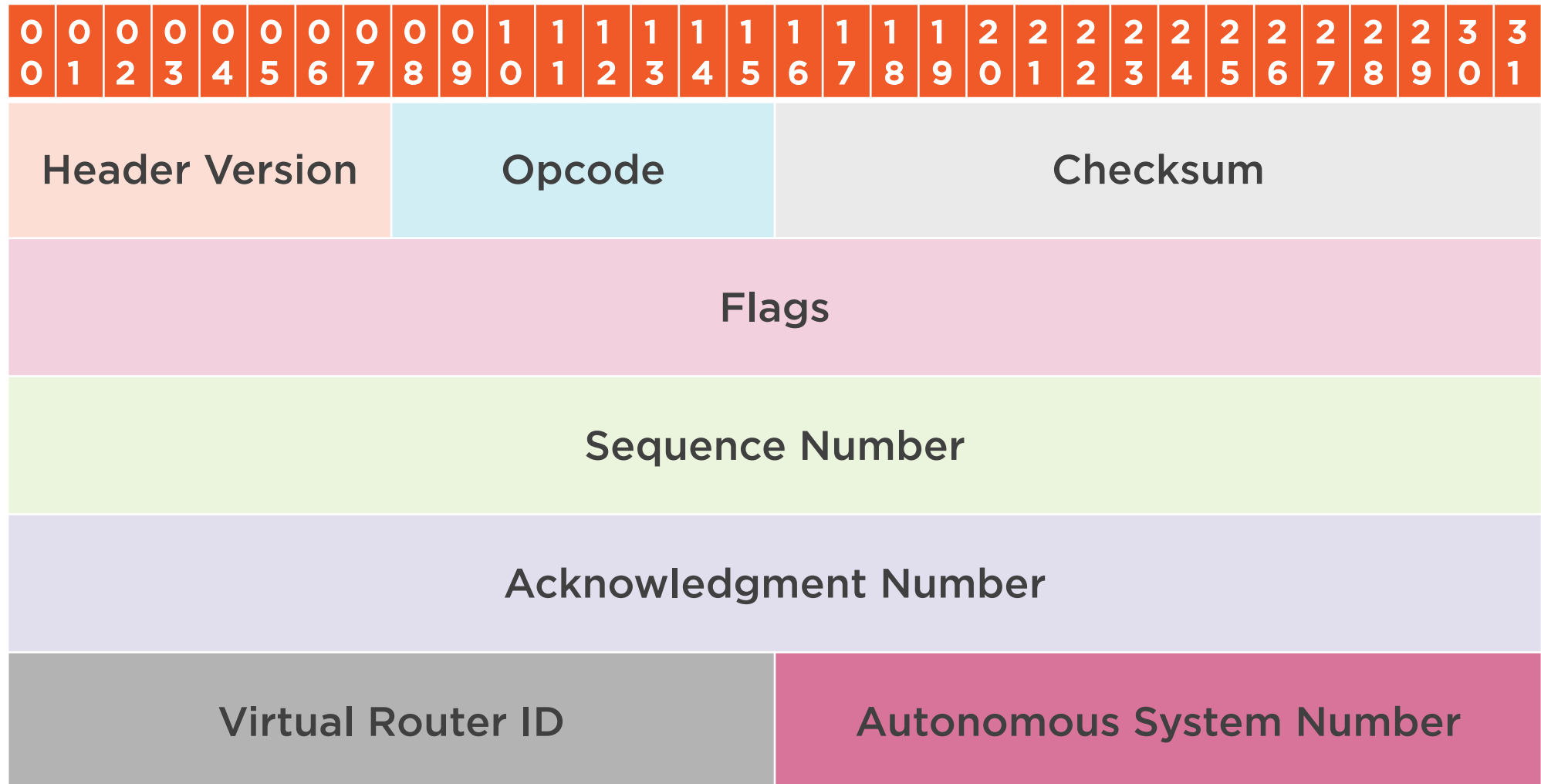
EIGRP

Assigned IP protocol number of 88

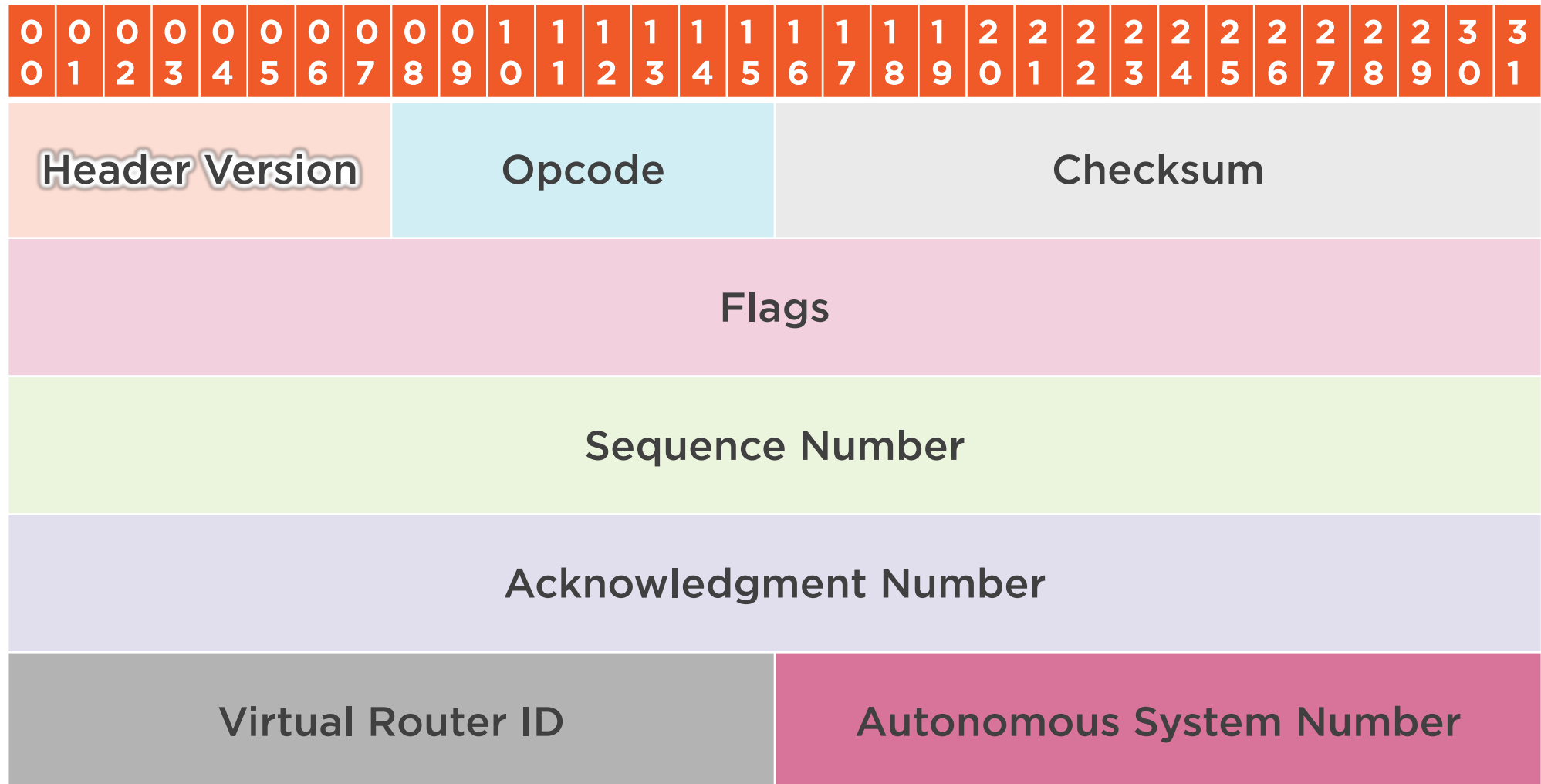
Use this number while monitoring



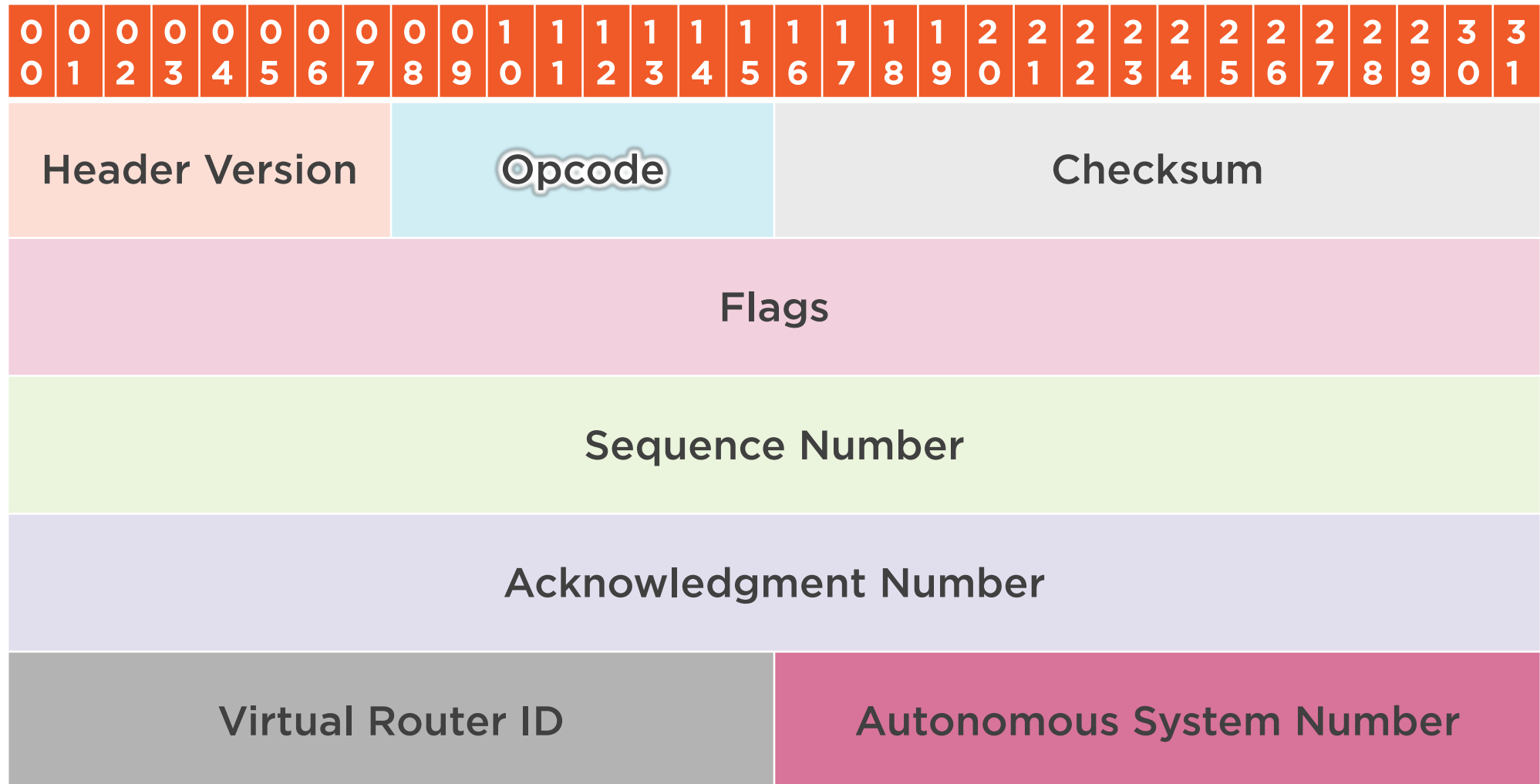
# EIGRP Packet Header



# EIGRP Packet Header



# EIGRP Packet Header



**Opcode**



**Opcode**

**Update (1)**



**Opcode**

**Update (1)**

**Request (2)**





**Opcode**

**Update (1)**

**Request (2)**

**Query (3)**



**Opcode**

**Update (1)**

**Request (2)**

**Query (3)**

**Reply (4)**



**Opcode**

**Update (1)**

**Request (2)**

**Query (3)**

**Reply (4)**

**Hello (5)**



# Opcode

Update (1)

Request (2)

Query (3)

Reply (4)

Hello (5)

SIA query (10)



# Opcode

Update (1)

Request (2)

Query (3)

Reply (4)

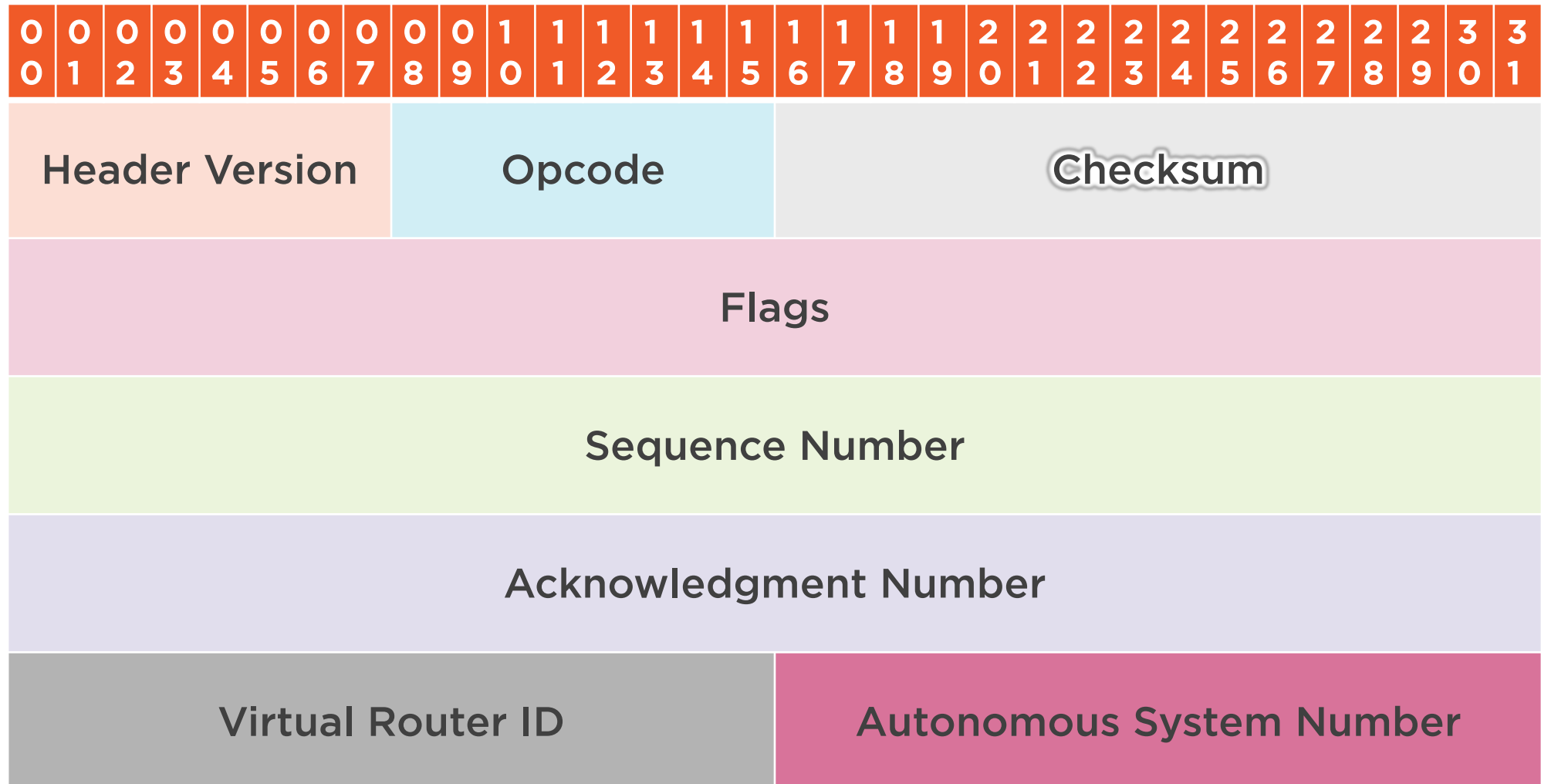
Hello (5)

SIA query (10)

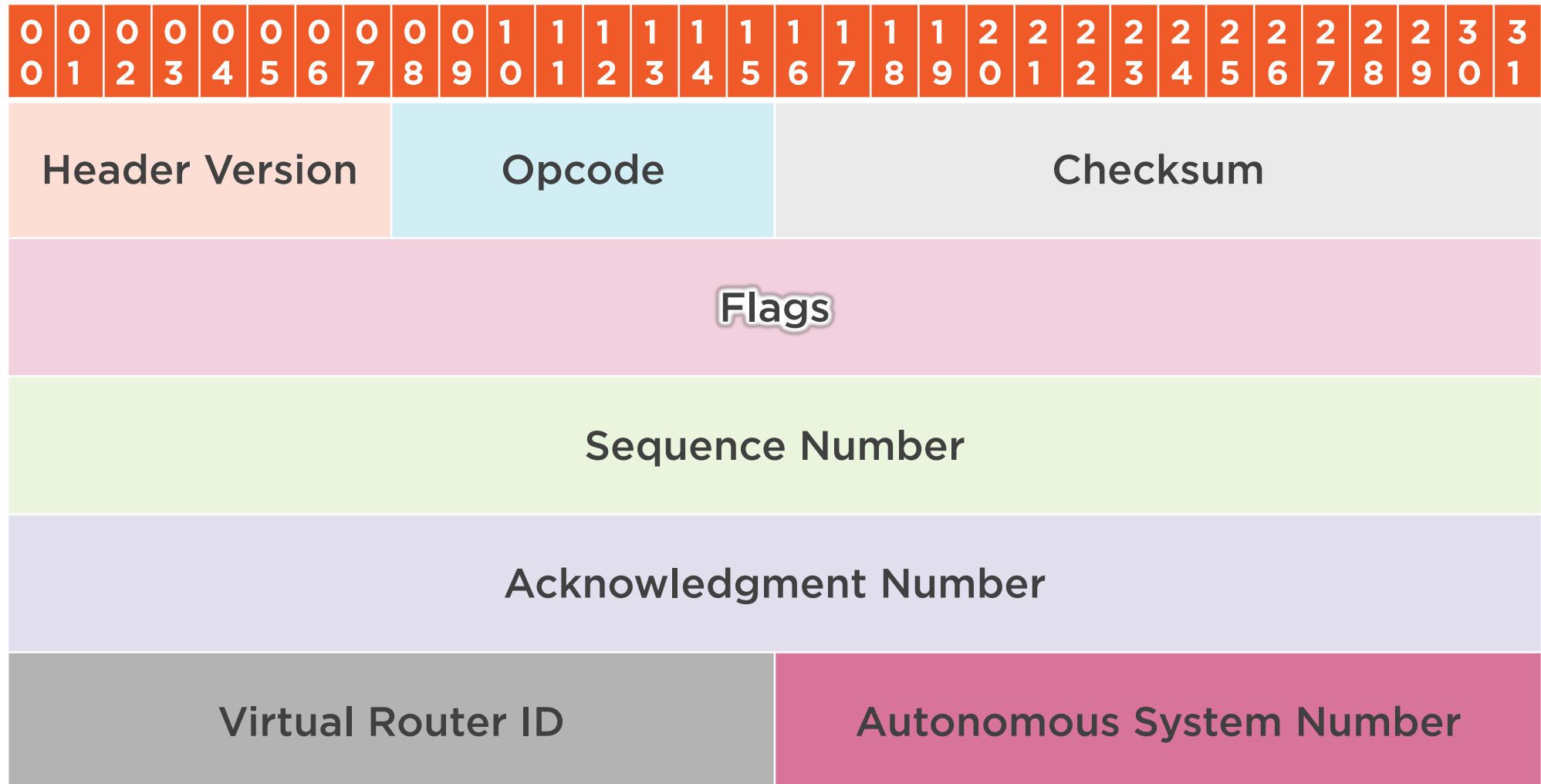
SIA reply (11)



# EIGRP Packet Header



# EIGRP Packet Header



# Flags

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**Flags**

**INIT**



**Flags**

**INIT**

**Conditionally received (CR)**



# Flags

INIT

Conditionally received (CR)

Restart (RS)



# Flags

INIT

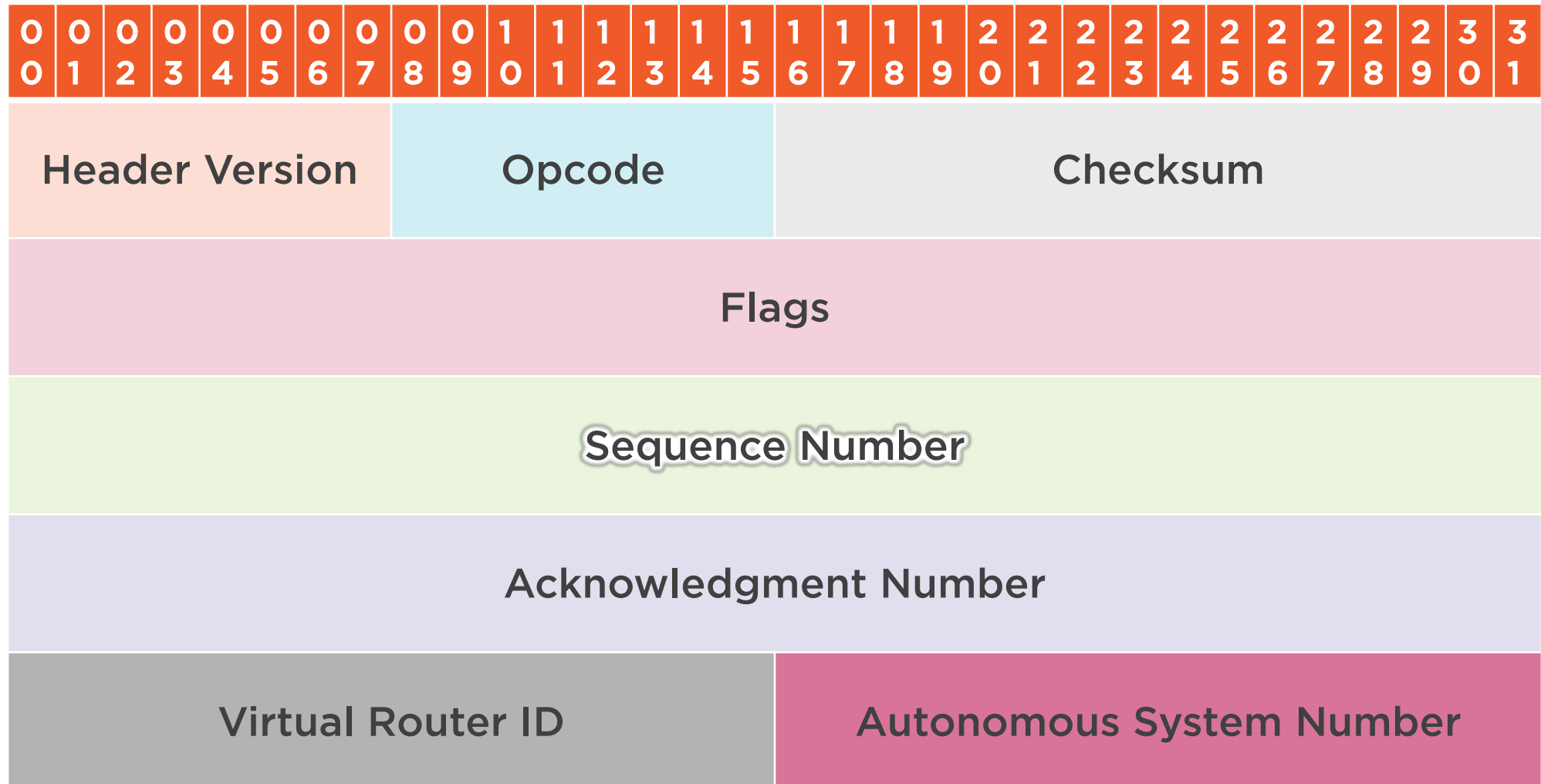
Conditionally received (CR)

Restart (RS)

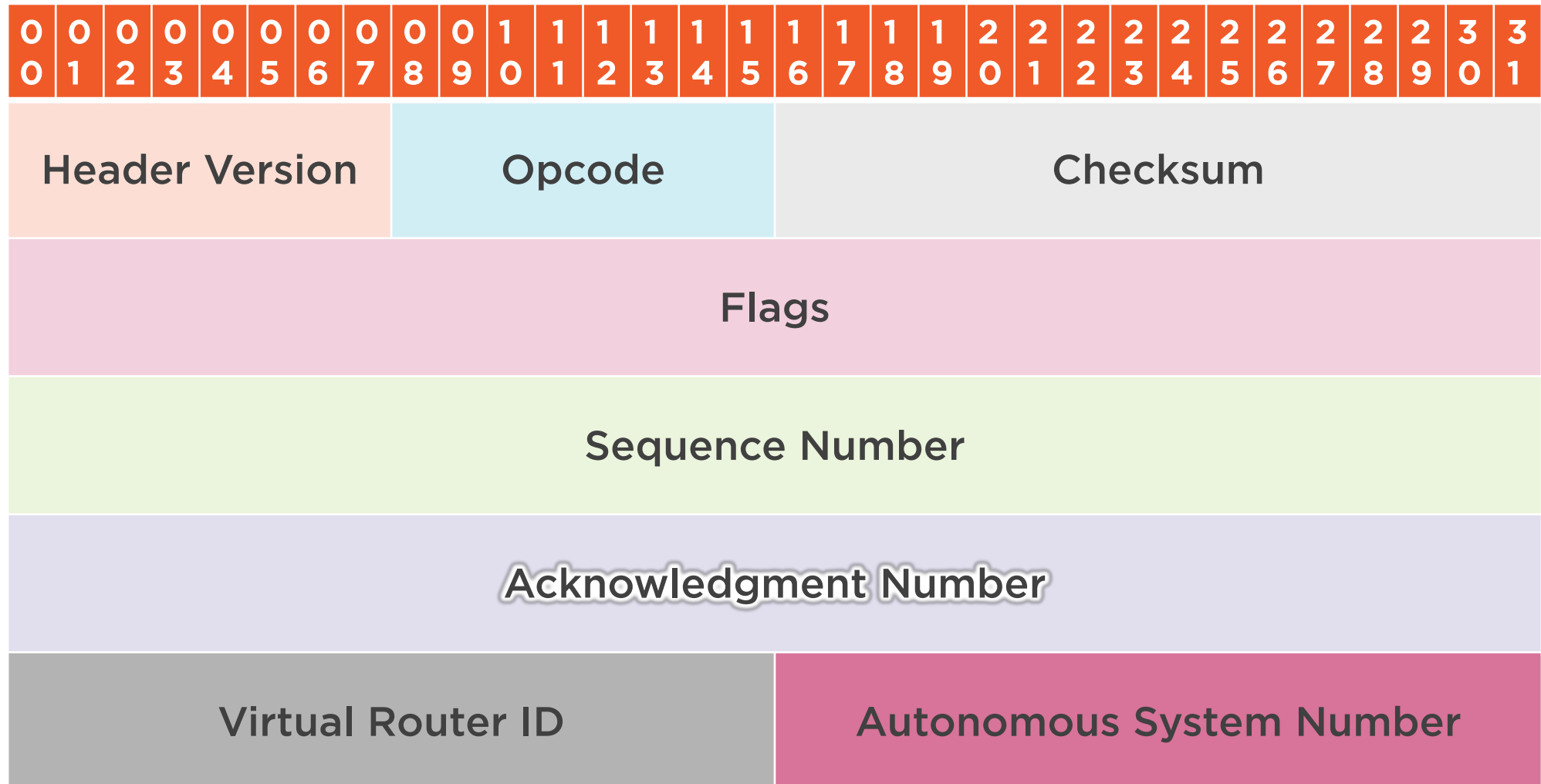
End-of-table (EOT)



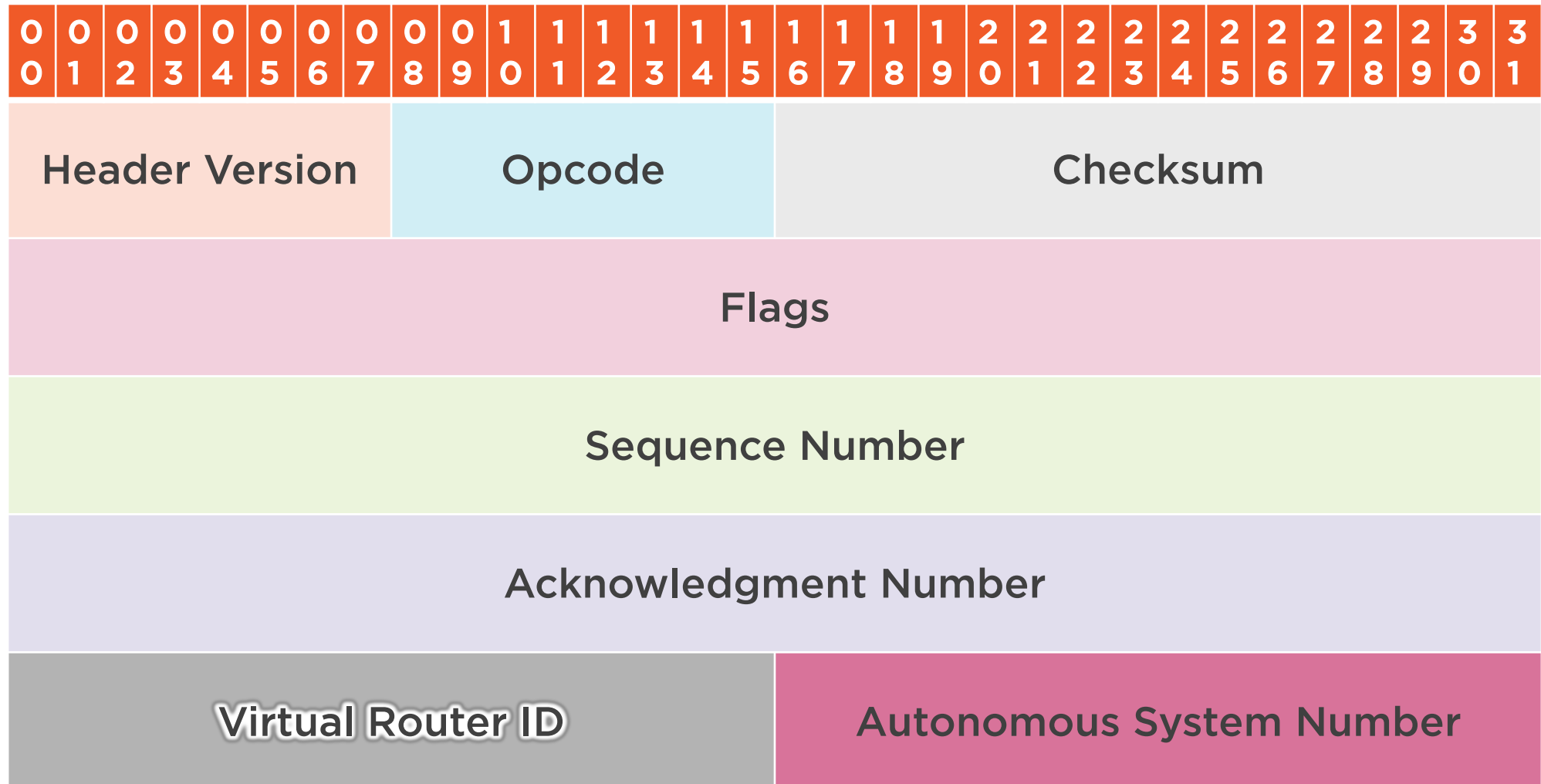
# EIGRP Packet Header



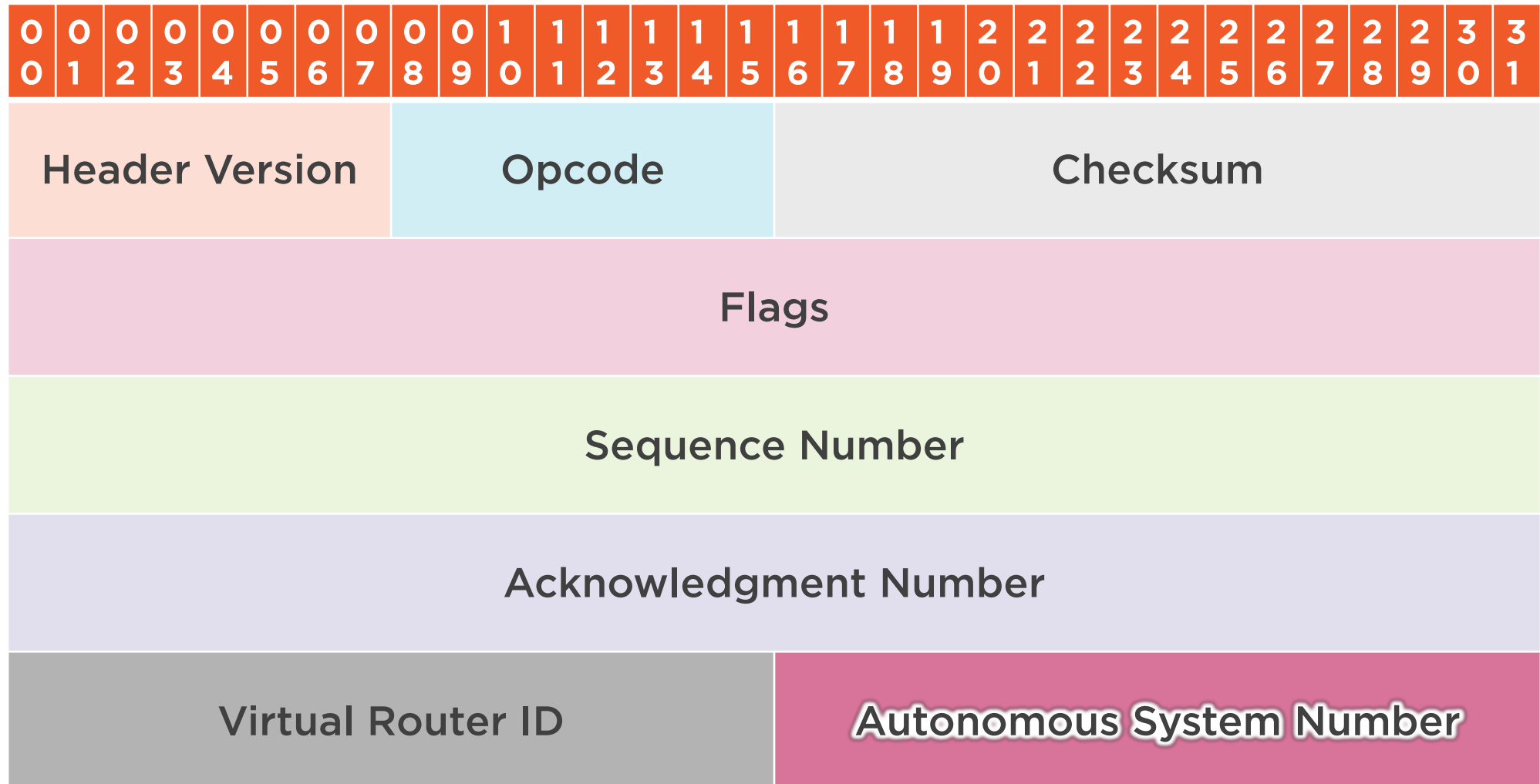
# EIGRP Packet Header



# EIGRP Packet Header



# EIGRP Packet Header





# TLVs

Type



# TLVs

Type

Length



# TLVs

Type

Length

Value



# TLVs

Type

Length

Value

Multiple combinations  
possible



# TLVs

Type

Length

Value

Further coverage in next  
module



# Summary



# Summary



## Forming a Neighborhood



# Summary



**Forming a Neighborhood**

**EIGRP Timers**





# Summary



**Forming a Neighborhood**

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**Introduction to the EIGRP Packet**

