

### Unpacking Stubs

### Types of Unpacking Stubs



• e.g. UPX, Wibu



• e.g. Process Hollowing aka RunPE



....

• injected process unpacks data into own process



### Unpacking Stub - Steps

### E.g.

- create new process
- find another process
- create new section
- increase section size

Target data can be:

- PE EXE
- PE DLL
- shellcode
- section Execute target

CREATE OR FIND PREPARE WRITE PREPARE EXECUTE

Prepare target location, e.g.

- carving the process
- adding RWX rights

 final preparation, e.g., set entry point in target



### entry point ENCRYPTED TARGET CODE UNPACKING STUB

**PE IMAGE ON DISK** 

**PE IMAGE IN MEMORY** 

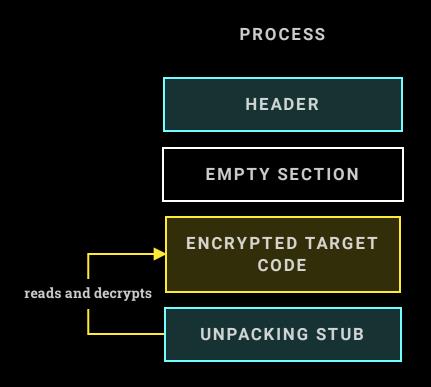
**HEADER** 

**EMPTY SECTION** 

ENCRYPTED TARGET CODE

**UNPACKING STUB** 





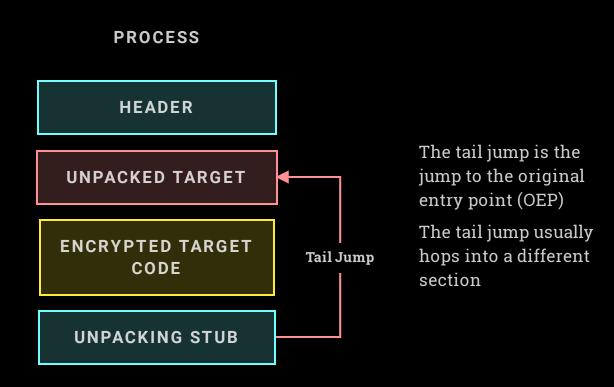


# HEADER EMPTY SECTION ENCRYPTED TARGET CODE UNPACKING STUB



# HEADER UNPACKED TARGET ENCRYPTED TARGET CODE UNPACKING STUB







**PROCESS** 

**HEADER** 

ENCRYPTED TARGET CODE

**UNPACKING STUB** 



**PROCESS** 

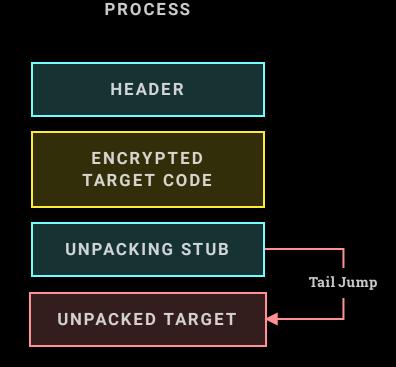
### HEADER ENCRYPTED TARGET CODE UNPACKING STUB Creates NEW SECTION



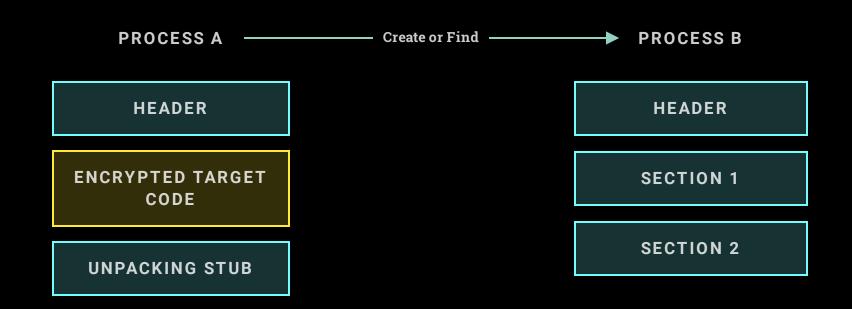
**PROCESS** 

### HEADER ENCRYPTED TARGET CODE UNPACKING STUB writes UNPACKED TARGET





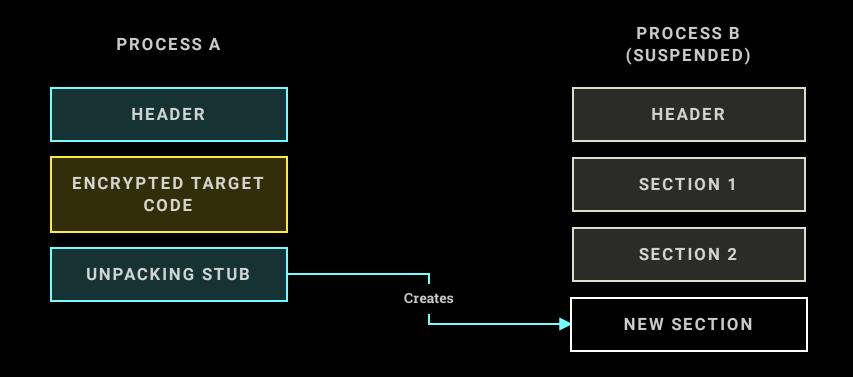




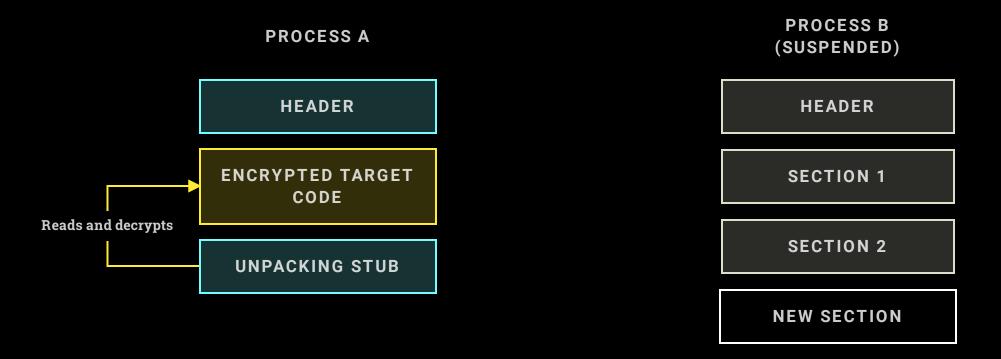




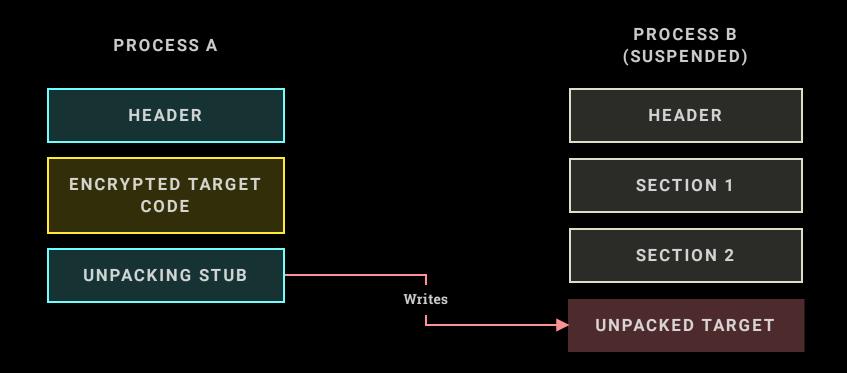




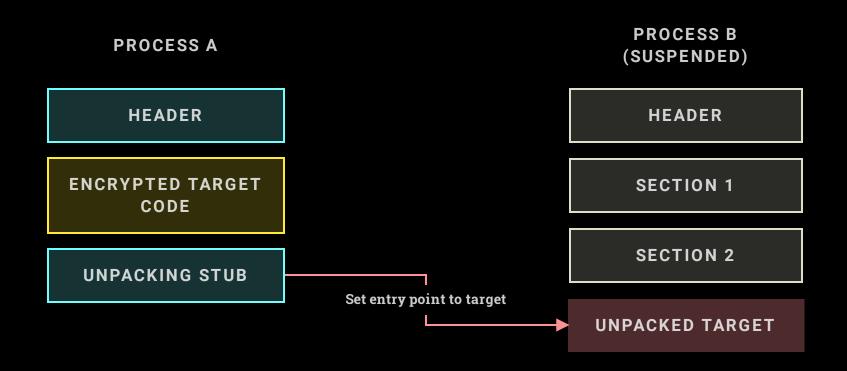




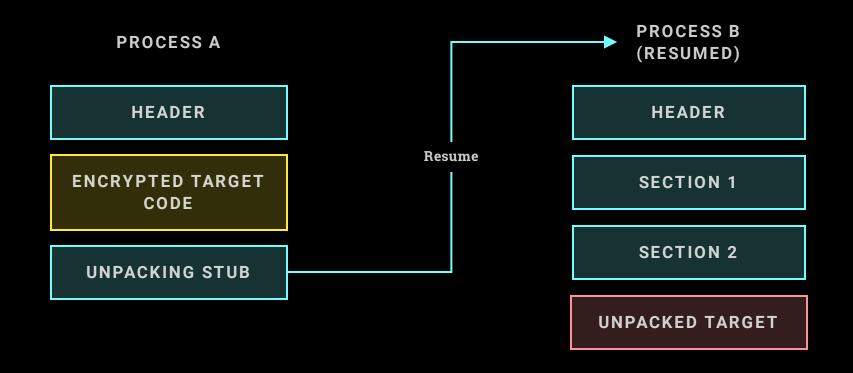














**PROCESS A** 

**HEADER** 

ENCRYPTED TARGET FILE

**UNPACKING STUB** 

PROCESS B (SUSPENDED)

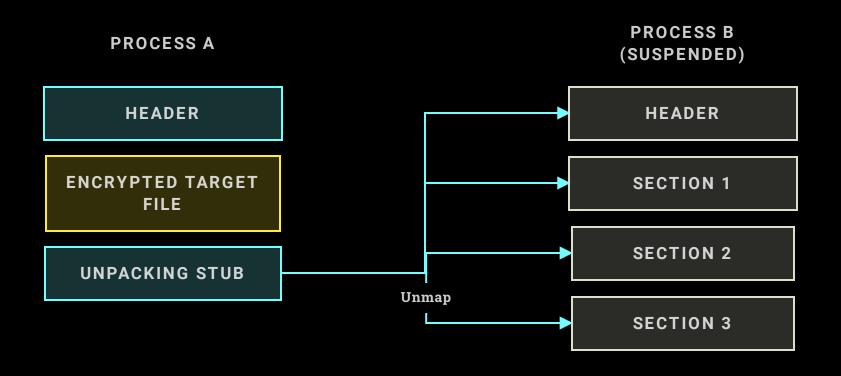
**HEADER** 

**SECTION 1** 

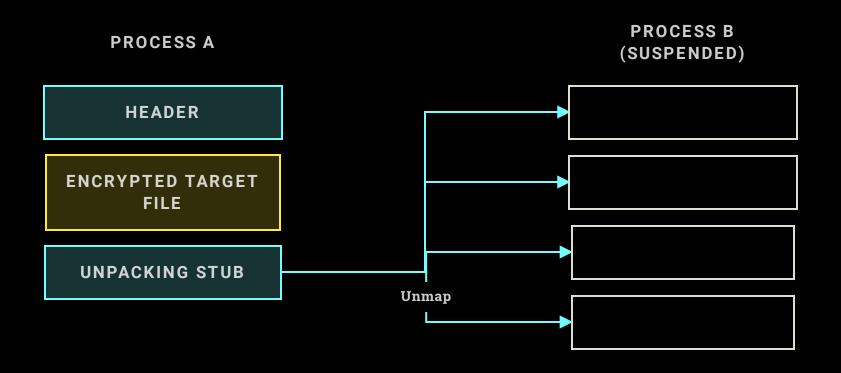
**SECTION 2** 

**SECTION 3** 











**PROCESS A** 

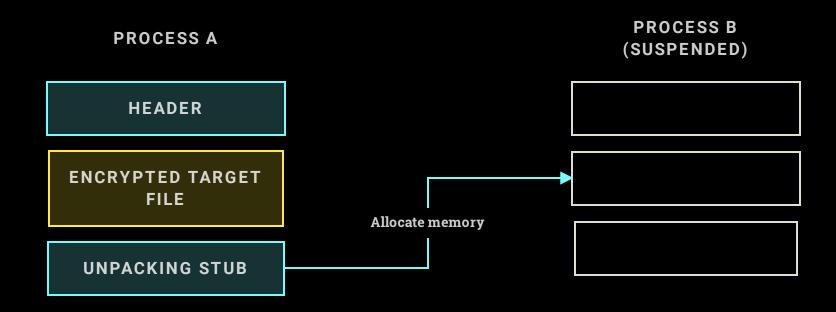
PROCESS B (SUSPENDED)

**HEADER** 

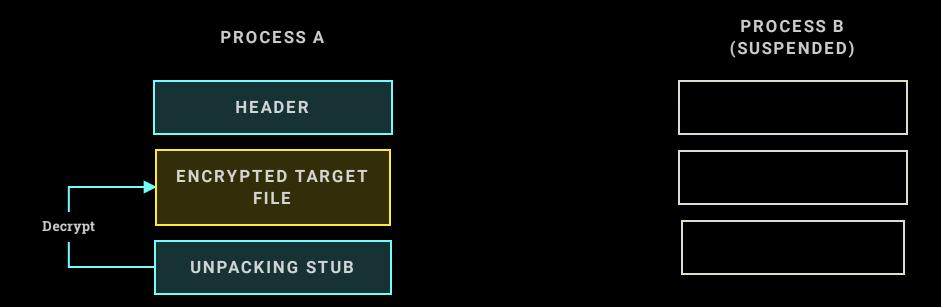
ENCRYPTED TARGET FILE

**UNPACKING STUB** 

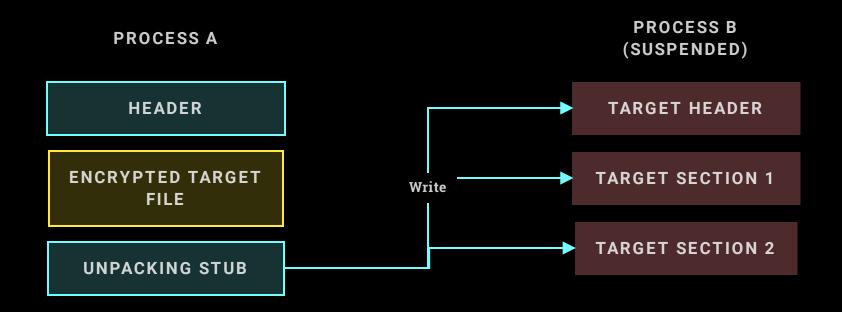














PROCESS A — Set thread context entry point — PROCESS B (SUSPENDED)

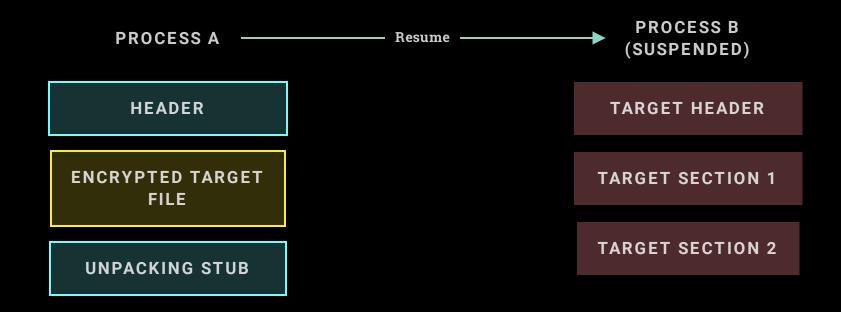
HEADER

TARGET HEADER

TARGET SECTION 1

TARGET SECTION 2







**PROCESS A** 

**HEADER** 

ENCRYPTED TARGET FILE

**UNPACKING STUB** 

PROCESS B (RESUMED)

TARGET HEADER

**TARGET SECTION 1** 

**TARGET SECTION 2** 

